

Music/Audio Judging Rubric

<p>Inventive Use of Sound Elements</p>	<p>Excellent Regardless of the kind of piece, sound is used creatively and adds strong interest to the piece</p>	<p>Fair Regardless of the kind of piece, sound is used somewhat creatively that adds some interest to the piece</p>	<p>Poor Regardless of the kind of piece, sound is not used creatively; little interest is added to the piece</p>
	<p>10 • 9 • 8</p>	<p>7 • 6 • 5 • 4</p>	<p>3 • 2 • 1</p>
<p>Technical Proficiency</p>	<p>Excellent Sound levels are appropriate, there is no audible distortion and/or unintended background noise in recordings, and balances enhance the piece</p>	<p>Fair Sound levels are fair, there is little audible distortion and/or unintended background noise in recordings, and balances don't detract from the piece</p>	<p>Poor Sound levels are poor, there is audible distortion and/or unintended background noise in recordings, and balances detract from the piece</p>
	<p>10 • 9 • 8</p>	<p>7 • 6 • 5 • 4</p>	<p>3 • 2 • 1</p>
<p>Creativity</p>	<p>Excellent There is a strong evidence of creative, innovative thought</p>	<p>Fair Creative ideas are competent, but not necessarily inspired</p>	<p>Poor There is little sign of real creativity</p>
	<p>10 • 9 • 8</p>	<p>7 • 6 • 5 • 4</p>	<p>3 • 2 • 1</p>
<p>Engaging Storytelling with Relevant Subject Matter</p>	<p>Excellent The storytelling, whether fictional or factual, is engaging and encourages further listening.</p>	<p>Fair The storytelling, whether fictional or factual, is competent but not necessarily engaging.</p>	<p>Poor The storytelling, whether fictional or factual, is poorly told, with nothing to encourage further listening.</p>
	<p>10 • 9 • 8</p>	<p>7 • 6 • 5 • 4</p>	<p>3 • 2 • 1</p>